

## Taking advantage of MikroTik RouterOS inbuilt firewall

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## my background

- network and Linux administrator
- security consultant
- tailored services
- Certifications
  - Cisco Certified Academy Instructor
  - Netasq Certified Expert Plus
  - MikroTik Certified Trainer up to MTCINE



#### MikroTik Firewall

- IPv4 and IPv6
- same concept as Linux iptables
- up to L7
- L2 bridges offer additional filters



#### Goal

- fully automated and predefined, after initial configuration, no or minimal maintenance required, maintenance scripts
- designed for dynamic changes
- provides protection for customers/servers
- can detect and possibly stop suspicious traffic
- can be monitored



## Other possibilities

- passive detection
  - monitoring
  - alerting
- dedicated IPS/IDS
  - Open source SNORT®
  - Commercial NETASQ



# Advantages and disadvantages of special IDS/IPS

- more possibilities
- offload router's processing power
- ⊖ dedicated box
- ⊖ usually more expensive

note: may be achieved by virtual server inside MikroTik RouterOS



## Deployment considerations

- ethics of network neutrality and different attitude for
  - corporate networks
  - ISP networks
  - hotspots
- position in network
- choosing appropriate action
  - drop
  - reject



## Common "outside" threats

- DoS/DDoS (usually SYN flood)
- bandwidth attack
- brute force for access
- bogons



## Common "inside" threats

- infected computers
- spammers
- corporate network leaking through unauthorized VPNs
- rogue or misconfigured DHCP server
- infrastructure attacks OSPF/STP/VRRP
- IP spoofing and ARP spoofing



## What to protect?

- end hosts
  - human operated computers
  - servers
  - special purpose network devices
- network infrastructure
  - routers
  - switches



## RouterOS protection

- management
  - SSH
  - winbox
  - ...
- network services
  - DHCP
  - webproxy
  - BGP

**–** ...



#### How?

- disable unnecessary services
  e.g.: /ip service disable [/ip service find where name=telnet]
- control MAC-telnet and btest server
  e.g.: /tool mac-server set interface=ether10 disabled=yes
- Firewall



## Why Firewall?

- ⊕ it is there for exactly the purpose
- address-list feature enables you to work with "objects" rather than addresses
- allows creating dynamic address lists
- it can be used even for bridged communication with use of
- /interface bridge settings set use-ip-firewall=yes
- ⊕ is easily scriptable



## Why not

- ⊖ extra work
- ⊖ is not good for everything
- ⊖ may be nightmare if making false positives



## Whitelisting management access

- create an address-list entry
  - e.g.: /ip firewall address-list add list=ipv4management-access address=192.168.0.60/32 disabled=no
- allow management only for addresses from address list
  - e.g.: /ip firewall filter add chain=input protocol=tcp dst-port=22 src-address-list=!ipv4management-access action=drop



## ICMP/Ping floods

Allow only reasonable amount of ICMP going through

/ip firewall filter add chain=forward protocol=icmp limit=5/1,10 action=accept

/ip firewall filter add chain=forward protocol=icmp action=drop

- Can be customized for
  - specific ICMP type/code
  - different chains



#### SYN floods #1

• limit

/ip firewall filter add chain=input protocol=tcp dst-port=80 connection-limit=10,32 action=addsrc-to-address-list address-list=ipv4-inputport80-over-limit address-list-timeout=1d

/ip firewall filter add chain=input src-address-list=ipv4-input-port80-over-limit action=drop

 be careful about the limits and specify the rule as much as possible



#### SYN floods #2

- tarpit
  slows down the incoming connections
  e.g.: /ip firewall filter add chain=input protocol=tcp tcp-flags=syn connection-state=new dst-port=80 connection-limit=10,32 src-address-list=ipv4-input-port80-over-limit action=tarpit
- be carefull about "limit" and "connection-limit"



## rogue DHCP servers

- detect rogue DHCP servers
  /ip firewall filter add chain=input protocol=udp src-port=67 in-bridge-port=ether1 action=drop
- be carefull about input and forward chain
- you can optionally redirect the client's http traffic to informative web page
- There is also /ip dhcp-server alert option which can use script to add the rogue dhcp server's address to firewall



## IP spoofing

- accept only src-addresses from given network
- can be only used on end-routers subnet
- in RouterOS v6, there is rp-filter option
- you can script it easily
  - :local interfacesubnet [/ip address get [/ip address find where interface=ether2] address]; /ip firewall address-list add address=\$interfacesubnet list=ipv4-ether1-interfacesubnet



## ARP spoofing

- static ARP or ARP reply-only can be used, but it is lacking detection and alerting
- there are endless possibilities using bridge filter
  /interface bridge filter add arp-

arp-dst-address arp-dst-mac-address arpgratuitous arp-hardware-type arp-opcode arppacket-type arp-src-address arp-src-macaddress



## Port scanning #1

 there is nice inbuilt feature of firewall to detect and sort port scanning

e.g.: /ip firewall add chain=input protocol=tcp psd=30,3s,3,1 action=add-src-to-address-list address-list="ipv4-portscan" address-listtimeout=1w



## Port scanning #2

 You can also detect specific types of scans e.g.: null scan

/ip firewall filter add chain=input protocol=tcp tcp-flags=!fin,!syn,!rst,!psh,!ack,!urg action=add-src-to-address-list addresslist="ipv4-portscan" address-list-timeout=1w

 After detection it is needed to treat the IPs from portscan address-list



#### L7 rules

- may be used as a protection for keeping port numbers used for their intended purpose
- may be used as a protection for forged packet attacks to weak network services protocols implementations



## Greylisting

- address lists may be used recursively with to effectively greylist some addresses for defined time
- this method is also used for port knocking feature which may be used as intended backdoor to the router in case the rules are so strict that administrator cannot log in



## Monitoring

- if unsure action=passtrough may be used just to see the counters
- if some security issues are considered critical, it can be logged by action=log and/or processed further by scripting



## Proposals

- use address lists (with timeouts)
- use structured firewall
- use comments
- automate everything



#### Caveat

- CPU (L7!)
- FastPath
- False positives



#### Resources

#### Wiki

- http://wiki.mikrotik.com/wiki/Manual:IP/Firewall
- http://wiki.mikrotik.com/wiki/Firewall

#### **Presentations**

- Tom Smyth's
- Wardner Maia



## Thanks for your attention (patience)

Questions...?